



### Miniature visual motion sensors

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10th November 2011





## Outline

Optic flow definition

*Part 1* : Time of travel processing and optical characterization

Part 2 : Linear pixels versus Adaptive pixels

Part 3 : Time of travel processing versus Mouse sensor

Part 4 : Stand alone 1-gram device of the visual motion sensor

Conclusion

## **Optic flow definition**



### -> Winged insects use optic flow, $\omega$ , to navigate

<section-header><section-header><section-header></section-header></section-header></section-header>	1992Image: Strain of the	<image/> <image/> <image/> <text></text>
Mass (g/LMU)	6	2.5
Size (mm²/LMU)	1260	500
Power consumption (mW/LMU)	100	40
Number of LMU	1	1

## **Optic flow sensors**



Ruffier et al. (2003) IEEE ISCAS



Beyeler, Zufferey and Floreano 2005

No full characterization of optic flow sensors :

- Influence of illuminance changes
- Outdoors and indoors
- Refresh rate



Barrows, Centeye

## **Tested sensors**

LSC : Linear array from IC-HAUS company



- Linear on-chip preamplification circuit
- 6 pixels

#### Adaptive Pixels for Insect-based Sensors (APIS)





Viollet et al. (2010) Proc. of SENSORCOMM Conf.

- Delbrück-type auto-adaptive pixels Delbrück and Mead 1994
- Custom-made VLSI retina comprising 25 pixels

## **Tested sensors**

LSC : Linear array from IC-HAUS company

#### Adaptive Pixels for Insect-based Sensors (APIS)



Adapted from *Normann and Perlman 1979* (on turtle retina)

## **Tested sensors**

LSC : Linear array from IC-HAUS company



Adaptive Pixels for Insect-based Sensors (APIS)



Expert, Viollet and Ruffier (2011) Journal of Field Robotics

ADNS9500 - Mouse sensor



- 30x30 pixels

Expert, Viollet and Ruffier (2011) IEEE Sensors Conf.

**Part 1** :

# Time of travel processing and optical characterization



## A fly-inspired elementary eye



ω

 $\Rightarrow$  The eye optics converts the angular velocity (optic flow) ωinto a delay  $\Delta t$  ( "travel time" of a contrast edge )

 $\Rightarrow$  Our EMD outputs a voltage  $\omega \simeq \Delta \varphi / \Delta t$ 

Ruffier et al. IEEE ISCAS 2003

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92)



Time of travel scheme (Blanes 86; Franceschini et al. 89, 92)



For the LSC-based sensor, identification from a slow rotation in front of a fixed point light source.



-> Tuning  $\Delta \rho$  by defocusing the lens



For the LSC-based sensor, identification from a slow rotation in front of a fixed point light source.

For the APIS-based sensor, identification from a rotation in front of a vertical black-and-white contrasting edge because of the temporal high-pass filter effect



Kerhuel (2009) Phd thesis

For the APIS-based sensor, identification from a rotation in front of a vertical black-and-white contrasting edge.





Expert, Viollet and Ruffier (2011) Journal of Field Robotics

# *Part 2 :* Linear pixels versus Adaptive pixels

LSC : Linear array from IC-HAUS company



Adaptive Pixels for Insect-based Sensors (APIS)





## Test board



## Real 3D scenes

Indoor and Outdoor environments. Uncontrolled illuminance and contrasts spatial frequency and intensity.



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Broad range of illuminance



Linearity Error < 2.2%

The dispersion of the APIS-based sensor increased with the illuminance.





The LSC-based sensor can not detect contrasts at low illuminance. Linearity of about 5% Dispersion < 35°/s

Mechanical angular speed  $\Omega$  (°/s)



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## Refresh rate analysis

Refresh rate = number of new measurements per second with a time lag between the two pixels detection belonging to our measurement range  $[50^{\circ}/s, 350^{\circ}/s]$ 

## Refresh rate analysis- APIS



APIS-based sensor refresh rate independent of the illuminance.

Do not increase linearly with the angular speed due to the strong variations in the background illuminance.

The APIS chip is therefore constantly adapting to a new illuminance with a relatively slow time constant.

## Refresh rate analysis - LSC



Strong refresh rate variations with the illuminance.

Linear increase of the number of new measurements with the angular speed for the LSC-based sensor.

Saturation at high angular speeds due to the low-pass filters.

## Refresh rate analysis



Expert, Viollet and Ruffier (2011) Journal of Field Robotics

## **Dynamic characteristics**

![](_page_29_Figure_1.jpeg)

Expert, Viollet and Ruffier (2011) Journal of Field Robotics

# **Conclusion of Part 2**

-> LSC-based sensor can provide 1 angular speed measurement in a narrow illuminance range (1.5 decades).

-> APIS-based sensor can provide 1 angular speed measurement in a 3-decade range (independant of the illuminance).

![](_page_30_Figure_3.jpeg)

LSC

![](_page_30_Figure_4.jpeg)

![](_page_30_Picture_5.jpeg)

# Part 3 : Time of travel processing versus Mouse sensor

LSC : Linear array from IC-HAUS company

![](_page_31_Picture_2.jpeg)

#### Mouse sensor

![](_page_31_Picture_4.jpeg)

Expert, Viollet and Ruffier (2011) IEEE-Sensors Conf. 2011

## Dynamic characteristics

![](_page_32_Figure_1.jpeg)

Expert, Viollet and Ruffier (2011) IEEE-Sensors Conf. 2011

## **Dynamic characteristics**

![](_page_33_Figure_1.jpeg)

![](_page_34_Figure_0.jpeg)

# **Conclusion of Part 3**

-> LSC-based sensor can provide 1 angular speed measurement in a narrow illuminance range (1.5 decades).

-> Mouse sensor can provide 2 angular speed (x-y) measurement with a better refreshed output 25Hz (high illuminance).

![](_page_35_Picture_3.jpeg)

LSC

Mouse sensor

![](_page_35_Picture_5.jpeg)

Expert, Viollet and Ruffier (2011) IEEE-Sensors Conf. 2011

# *Part 4 :* Stand alone 1-gram device of the visual motion sensor

-> 5 single 1-D angular speed measurements,  $\omega \in [25^{\circ}/s; 350^{\circ}/s]$ 

- -> 1 fused output : median of the 5 single measurements
- -> Size, mass and power-consumption reduced

![](_page_36_Picture_4.jpeg)

Roubieu, Expert, Boyron, Fuschlock, Viollet and Ruffier (2011) IEEE-Sensors Conf.

IEEE Sensors 2011: Best Student Paper Award « 1st prize »

# Lens/photodiode assembly

### Linear array of 6 photodiodes

![](_page_37_Picture_2.jpeg)

- Linear on-chip current preamplification circuit

### Lens from *Sparkfun*<sup>™</sup>

![](_page_37_Figure_5.jpeg)

![](_page_37_Picture_6.jpeg)

- Focal length 2mm
- f-number 2.8

## Lens/photodiode assembly

### Linear array of 6 photodiodes Gaussian angular sensitivities

![](_page_38_Picture_2.jpeg)

- Linear on-chip current preamplification circuit

Lens from *Sparkfun*™

![](_page_38_Picture_5.jpeg)

![](_page_38_Figure_6.jpeg)

- Focal length 2mm
- f-number 2.8

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_39_Figure_3.jpeg)

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_40_Figure_3.jpeg)

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_41_Figure_3.jpeg)

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_42_Figure_3.jpeg)

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_43_Figure_3.jpeg)

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_44_Figure_3.jpeg)

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_45_Figure_3.jpeg)

Time of travel scheme (Blanes 86; Franceschini et al. 89, 92):

### 6 processing steps

![](_page_46_Figure_3.jpeg)

Roubieu, Expert, Boyron, Fuschlock, Viollet and Ruffier (2011) IEEE-Sensors Conf. Implemented into a tiny 16bits dsPic microcontroller !!

## Experiment

Indoor experiment on natural coloured scene under natural light conditions (~1500lux)  $V_{wall}$   $W_{wall}$ 

![](_page_47_Figure_2.jpeg)

Roubieu, Expert, Boyron, Fuschlock, Viollet and Ruffier (2011) IEEE- 6-photosensor Sensors Conf. array

## Experiment

Indoor experiment on natural coloured scene under natural light conditions (~1500lux)  $V_{wall}$   $W_{wall}$ 

![](_page_48_Figure_2.jpeg)

Roubieu, Expert, Boyron, Fuschlock, Viollet and Ruffier (2011) IEEE- 6-photosensor Sensors Conf. array

![](_page_49_Picture_1.jpeg)

![](_page_49_Picture_2.jpeg)

![](_page_50_Figure_2.jpeg)

![](_page_51_Figure_2.jpeg)

![](_page_52_Figure_2.jpeg)

![](_page_53_Figure_2.jpeg)

![](_page_54_Figure_2.jpeg)

Results :  $\alpha = 60^{\circ}$ 

![](_page_55_Figure_1.jpeg)

**Results** :  $\alpha = 60^{\circ}$ 

![](_page_56_Figure_1.jpeg)

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Results :  $\alpha = 60^{\circ}$ 

![](_page_57_Figure_1.jpeg)

∕ 1.7-fold	Single LMU output	Median value output
<b>Std</b> error	19 °/s	11 °/s
<b>F</b> refresh		

Results :  $\alpha = 60^{\circ}$ 

![](_page_58_Figure_1.jpeg)

✓ 4-fold	Single LMU output	Median value output
<b>Std</b> error	19 °/s	11 °/s
<b>F</b> refresh	13 Hz	56,14 Hz

# Conclusion (Part 2 & 3)

-> LSC-based sensor can provide 1 angular speed measurement in a narrow illuminance range (1.5 decades).

-> APIS-based sensor can provide 1 angular speed measurement in a 3decade range (independant of the illuminance).

-> Mouse sensor can provide 2 angular speed (x-y) measurement with a better refreshed output 25Hz (high illuminance).

LSC

![](_page_59_Figure_5.jpeg)

APIS

![](_page_59_Picture_7.jpeg)

Mouse sensor

![](_page_59_Picture_9.jpeg)

# Conclusion (Part 4)

-> 1-gram insect-based visual motion sensor of 23.3 x 12.3 mm

- -> 5 simultaneous 1-D angular speed measurements,  $\omega \in [25^{\circ}/s; 350^{\circ}/s]$
- -> 1 fused output : 1,7-fold more accurate (Std error= $10^{\circ}/s$ ) and 4-fold more refreshed output (up to **f**refresh=65Hz on average) than a single LMU

![](_page_60_Picture_4.jpeg)

Roubieu, Expert, Boyron, Fuschlock, Viollet and Ruffier (2011) IEEE-Sensors Conf.

Any further informations ?

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